I'm interested in the urban environment, architecture, and our perception of reality. I interrogate and represent the urban environment: the visual narrative of architecture and the mapping of geometric and biomorphic forms. Spatial relationships, light, color, and movement are inherent in this environment. How do they relate to one another?

A dichotomy exists in modern architecture. Buildings are often made of concrete and steel that connote heaviness and we can see sharp lines that delineate these structures. However, glass is used ubiquitously in these buildings and we might observe shallow or keep space and ambiguity as we peer through it. The space extends inward or outward to varying degrees. What is concrete and what is a reflection? What remains fractured? How do we experience these "real" spaces and where do these reflections start and end? The philosopher Jean Baudrillard might refer to this as simulacrum and hyperreality. His work interrogated the difference between an image and the representation of an image.

I use acrylic or oil paint to convey division of space, movement, and forms. Parallel lines may suggest a movement, staying both within the canvas and veering off it. Isolated sections separated by borders and shapes in proximity or far apart may result in tension or openness that results in dynamic space as well as static areas. Shapes are frequently broken down into elemental geometric forms. I often use printmaking tools for mark making, lithographic crayons for drawings and squeegees to move paint across the canvas.